

On the Structure of Graphs with Low Obstacle Number

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Abstract The *obstacle number* of a graph G is the smallest number of polygonal obstacles in the plane with the property that the vertices of G can be represented by distinct points such that two of them see each other if and only if the corresponding vertices are joined by an edge. We list three small graphs that require more than *one* obstacle. Using extremal graph theoretic tools developed by Prömel, Steger, Bollobás, Thomason, and others, we deduce that for any fixed integer h , the total number of graphs on n vertices with obstacle number at most h is at most $2^{o(n^2)}$. This implies that there are bipartite graphs with arbitrarily large obstacle number, which answers a question of Alpert et al. (Discret Comput Geom doi:[10.1007/s00454-009-9233-8](https://doi.org/10.1007/s00454-009-9233-8), 2009).

Keywords Obstacle number · Visibility graph · Hereditary graph property · Forbidden induced subgraphs · Split graphs · Enumeration

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1 Introduction

Consider a set P of points in the plane and a set of closed polygonal obstacles whose vertices together with the points in P are in *general position*, that is, no *three* of them are on a line. The corresponding *visibility graph* has P as its vertex set, two points $p, q \in P$ being connected by an edge if and only if the segment pq does not meet any of the obstacles. Visibility graphs are extensively studied and used in computational geometry, robot motion planning, computer vision, etc.; see [2, 8–10, 16].

Recently, Alpert et al. [1] introduced an interesting new parameter of graphs, closely related to visibility graphs. Given a graph G , we say that a set of points and a set of polygonal obstacles as above constitute an *obstacle representation* of G , if the corresponding visibility graph is isomorphic to G . A representation with h obstacles is also called an h -obstacle representation. The smallest number of obstacles in an obstacle representation of G is called the *obstacle number* of G .

Alpert et al. [1] showed that any representation of the bipartite graph G_1 which can be obtained by removing a maximum matching from a complete bipartite graph $K_{5,7}$, requires at least *two* obstacles. They also constructed a *split graph* G_2 , i.e., a graph that splits into a complete subgraph and an independent set, with a number of edges running between them, which has obstacle number at least *two*.

In Sect. 3, we complement the above examples with a third one: we construct a graph G_3 with obstacle number at least *two*, whose complement is a bipartite graph.

Lemma 1.1 *There is a graph G_3 with obstacle number at least two, which consists of two complete subgraphs with a number of edges running between them.*

Alpert et al. applied the Erdős-Szekeres convex n -gon theorem [6] to generalize their construction of G_2 to produce a sequence of graphs with arbitrarily large obstacle numbers. The aim of this note is to demonstrate that the existence of such graphs is a simple consequence of the fact that no graph of obstacle number *one* contains a subgraph isomorphic to G_1 , G_2 , or G_3 . In Sect. 2, we will show that this set of forbidden graphs allows us to utilize some extremal graph theoretic tools developed by Erdős, Kleitman, Rothschild, Frankl, Rödl, Prömel, Steger, Bollobás, Thomason, and others. They yield that the number of graphs with n vertices and bounded obstacle number is very small, compared to the total number of labeled graphs, which is $2^{\binom{n}{2}}$. More precisely, we obtain

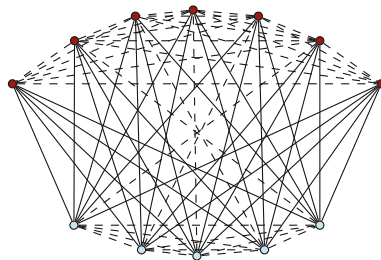


Fig. 1 A drawing of G_1 that can be completed to a 2-obstacle representation

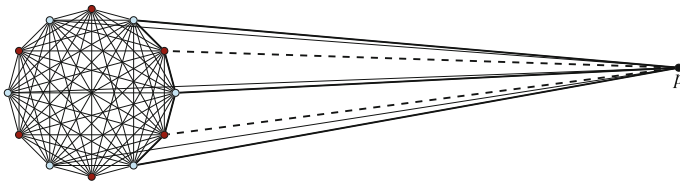


Fig. 2 $V(G_2)$ is the union of a clique A of 92379 vertices, and an independent set I of $\binom{92379}{6}$ vertices of degree 6 with distinct neighborhoods. Out of every 92379 points in general position, at least 12 are in convex position. For some drawing of G_2 , we show the drawing induced on such 12 vertices comprising A' and a vertex $p \in I$ with edges to 6 vertices in A' that alternate around $\text{conv}(A')$. In every drawing of G_2 , every such choice of A' and p implies the presence of at least two interior-disjoint solid quadrilaterals with non-edges inside each

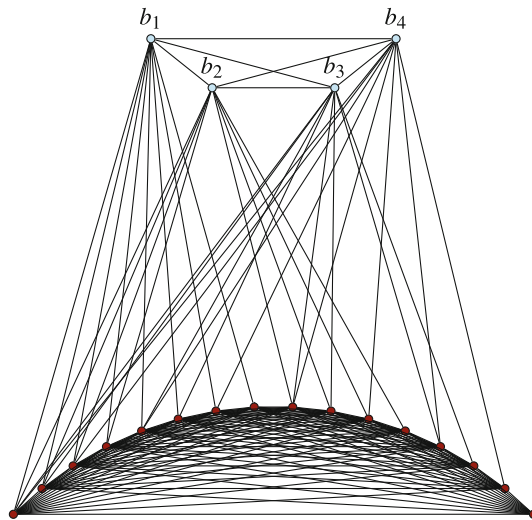


Fig. 3 A drawing of G_3

Theorem 1.2 *For any fixed positive integer h , the number of graphs on n (labeled) vertices with obstacle number at most h is at most $2^{o(n^2)}$.*

One of the unsolved questions left open in [1] was whether there exist bipartite graphs with arbitrarily large obstacle number. Since total number of labeled bipartite graphs with n vertices is at least $2^{n^2/4}$, the last theorem immediately implies that the answer to the above question is in the affirmative.

Theorem 1.3 *For any positive integer h , there exists a bipartite graph with obstacle number larger than h .*

Given any placement (embedding) of the vertices of G in general position in the plane, a *drawing* of G consists of the image of the embedding and the set of *open segments* connecting all pairs of points that correspond to the edges of G . If there is no danger of confusion, we make no notational difference between the vertices of G and the corresponding points, and between the pairs uv and the corresponding

open segments. The complement of the set of all points that correspond to a vertex or belong to at least one edge of G falls into connected components. These components are called the *faces* of the drawing. Notice that if G has an obstacle representation with a particular placement of its vertex set, then

- (1) each obstacle must lie entirely in one face of the drawing, and
- (2) each non-edge of G must be blocked by at least one of the obstacles.

Therefore, the problem of finding the minimum number of obstacles required for a given drawing can be reformulated as a transversal question: what is the smallest number of faces that altogether block all non-edges?

2 Hereditary Properties—The Proof of Theorem 1.2

In 1985, Erdős et al. [5] proved that, as n tends to infinity, the number of all K_ℓ -free graphs on n vertices is asymptotically equal to the number of $(\ell - 1)$ -partite graphs with n vertices with as equal vertex classes as possible. This result was soon generalized to graphs that do not contain some fixed (not necessarily induced) subgraph H [4]. Analogous questions based on the *induced* subgraph relation were investigated in [12, 14], and [13].

Let \mathcal{P} be a graph property satisfied by infinitely many graphs. In notation, we do not distinguish between \mathcal{P} and the set of all graphs that satisfy this property. The set of all graphs on n labeled vertices that satisfy \mathcal{P} is denoted by \mathcal{P}^n . The property \mathcal{P} is called *hereditary* if $G \in \mathcal{P}$ implies that $G' \in \mathcal{P}$ for every induced subgraph G' of G . Conversely, if $H \notin \mathcal{P}$, then H is not an induced subgraph of any graph in \mathcal{P} . Therefore, a hereditary graph property can be characterized by its set of ‘forbidden’ induced subgraphs. In order to formulate an Erdős-Kleitman-Rothschild type theorem valid for any hereditary graph property, we need some definitions and notations.

A graph is (r, s) -colorable if its vertex set can be partitioned into r blocks, out of which s are cliques and every remaining block is an independent set. Let $\mathcal{C}(r, s)$ denote the set of all (r, s) -colorable graphs. A graph property which holds for all graphs is called *trivial*. Given any nontrivial hereditary graph property \mathcal{P} , define its *coloring number* as

$$r(\mathcal{P}) = \max \{r \mid \exists s : \mathcal{C}(r, s) \subseteq \mathcal{P}\}.$$

The parameter $r(\mathcal{P})$ exists and it is at least *one*. Indeed, it follows from Ramsey’s Theorem that \mathcal{P} cannot exclude both a complete graph *and* an empty graph. In other words, it must be the case that $\mathcal{C}(1, 0) \subseteq \mathcal{P}$ or $\mathcal{C}(1, 1) \subseteq \mathcal{P}$, hence $r(\mathcal{P}) \geq 1$. Since $r(\mathcal{P})$ is strictly less than the number of vertices of any graph that does not belong to it, it is also bounded from above.

Theorem 2.1 (Bollobás, Thomason [3]) *For any nontrivial hereditary graph property \mathcal{P} , the number of (labeled) graphs on n vertices with property \mathcal{P} is*

$$|\mathcal{P}^n| = 2^{\left(1 - \frac{1}{r(\mathcal{P})} + o(1)\right) \binom{n}{2}}.$$

Here, it does not matter whether we count labeled or unlabeled graphs, because the corresponding quantities differ only by a factor of at most $n! = 2^{O(n \log n)}$. If for some value r there is no s such that $\mathcal{C}(r, s) \subseteq \mathcal{P}$, then for every $r' > r$ there is no s for which $\mathcal{C}(r', s) \subseteq \mathcal{P}$. If we can find $(2, 0)$ -colorable, $(2, 1)$ -colorable, and $(2, 2)$ -colorable graphs, *none* of which has property \mathcal{P} , then, by the preceding observations, $r(\mathcal{P}) = 1$. Thus, by Theorem 2.1, we can conclude that the number of graphs on n vertices with property \mathcal{P} is $2^{o(n^2)}$.

The familiar term for a $(2, 0)$ -colorable graph is bipartite. A $(2, 1)$ -colorable graph consists of a clique and an independent set, possibly with edges running between them; such a graph is often called a *split graph* [7, 15]. A $(2, 2)$ -colorable graph consists of two cliques, possibly with edges running between them—its complement is bipartite.

Apply Theorem 2.1 to the hereditary property that a graph admits a 1-obstacle representation. The graphs G_1 , G_2 , and G_3 introduced in Sect. 1 are $(2, 0)$ -, $(2, 1)$ - and $(2, 2)$ -colorable. Thus, in view of the fact that, according to Alpert et al. and Lemma 1.1, none of them admits a 1-obstacle representation, we can conclude that the number of all graphs on n (labeled) vertices with obstacle number at most 1 is $2^{o(n^2)}$. In other words, Theorem 1.2 holds for $h = 1$.

Denote the set of the first n positive integers by $[n]$. Given $h > 1$, consider a graph G on the vertex set $[n]$ with obstacle number at most h , and fix an obstacle representation R for it with h obstacles O_1, O_2, \dots, O_h . As usual, we do not distinguish between $V(G)$ and the point set corresponding to it in R . For each $i \in [h]$, let G_i be the graph on $V(G)$ induced by the single obstacle O_i . It is easy to see that G is a subgraph of G_i , since O_i by itself blocks no more visibilities among $V(G)$ than do all h obstacles combined. In other words, $E(G) \subseteq \bigcap_{i \in [h]} E(G_i)$. In fact, we have that $E(G) = \bigcap_{i \in [h]} E(G_i)$, since for every edge $uv \in E(G)$, the segment uv avoids all obstacles specified in R . Let us denote by \mathcal{G}_h^n the set of labeled graphs on $[n]$ with obstacle numbers at most h . Since every $G \in \mathcal{G}_h^n$ is uniquely determined by the above graphs $G_1, G_2, \dots, G_h \in \mathcal{G}_1^n$, we have $|\mathcal{G}_h^n| \leq |\mathcal{G}_1^n|^h$. Using the fact that $|\mathcal{G}_1^n| = 2^{o(n^2)}$, we can conclude that $|\mathcal{G}_h^n| = 2^{o(n^2)}$ for any fixed h .

This completes the proof of Theorem 1.2. \square

3 Proof of Lemma 1.1

Let the graph G_3 consist of a set of *four* blue vertices $B = \{b_i \mid i \in [4]\}$ that induce a complete graph and a set of *sixteen* red vertices $R = \{r_A \mid A \subseteq [4]\}$ that also induce a complete graph, with additional edges between every b_i and every r_A with $i \in A$. We say that a polygon is *solid* if all its edges are edges in G_3 . For three distinct points p , q , and r , we denote by $\angle pqr$ the union of the rays \vec{qp} and \vec{qr} . For a point set P , we denote by $\text{conv}(P)$ the convex hull of P (the smallest convex set containing P).

Assume for contradiction that we are given a 1-obstacle representation of G_3 . For a red vertex r_A , if there are points p and q such that $\angle pr_Aq$ strictly separates $\{b_i \mid i \in A\}$ from the remaining blue vertices, we say that r_A is *innocent*. If some red vertex r_A is not innocent, *two* obstacles will be required due to the subgraph of G_3 induced on $\{r_A\} \cup B$, a contradiction. See Fig. 4.

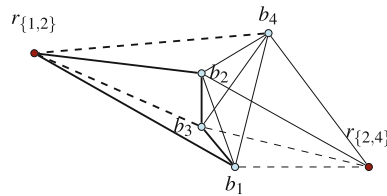


Fig. 4 The red vertex $r_{\{1,2\}}$ is not innocent, whereas the red vertex $r_{\{2,4\}}$ is innocent. Notice that since $r_{\{1,2\}}$ is not innocent, some solid quadrilateral (in this case $b_1b_3b_2r_{\{1,2\}}$) separates two non-edges incident on $r_{\{1,2\}}$. Therefore, distinct obstacles are required to block them

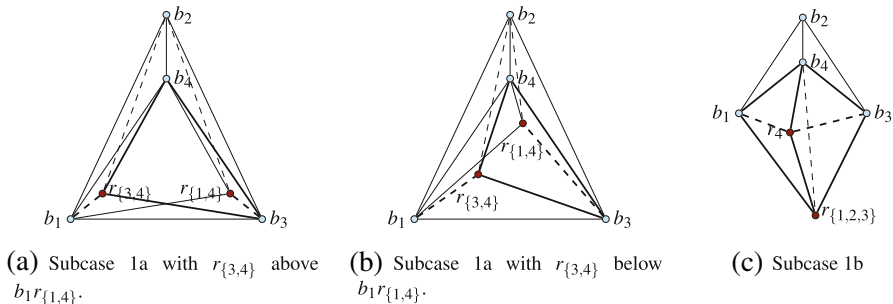


Fig. 5 Case 1

Surely, B is either in convex position or it is not. We examine the two cases separately.

Case 1: B is not in convex position. Without loss of generality, b_4 is inside the triangle $\Delta b_1b_2b_3$. Since this is a solid triangle, the obstacle must be either inside it or outside it. We examine the two subcases separately.

Subcase 1a: The obstacle is inside $\Delta b_1b_2b_3$. Without loss of generality, the obstacle is inside $\Delta b_1b_4b_3$. This means that all non-edges must meet the interior of $\Delta b_1b_4b_3$. In particular, $b_2r_{\{1,4\}}$ and $b_3r_{\{1,4\}}$ must meet the interior of $\Delta b_1b_4b_3$. Note that every point outside an opaque convex polygon can directly see at least two vertices. Hence, $r_{\{1,4\}}$ must be inside $\Delta b_1b_4b_3$, otherwise it would see at least one of b_2 or b_3 directly, i.e., the corresponding non-edge would have no intersection with the interior of $\Delta b_1b_4b_3$. Similarly, $r_{\{3,4\}}$ is inside $\Delta b_1b_4b_3$. To be innocent, $r_{\{1,4\}}$ must be in $\text{conv}(\angle b_3b_2b_4)$. Similarly, $r_{\{3,4\}}$ must be in $\text{conv}(\angle b_4b_2b_1)$. That is, the line through b_2 and b_4 separates $b_1r_{\{3,4\}}$ from $b_3r_{\{1,4\}}$.

Without loss of generality, $r_{\{1,4\}}$ is inside $\Delta b_4r_{\{3,4\}}b_3$ (otherwise, $r_{\{3,4\}}$ is inside $\Delta b_4r_{\{1,4\}}b_1$, which is symmetric). Since $b_1r_{\{3,4\}}$ and $b_3r_{\{1,4\}}$ are separated by the solid $\Delta b_4r_{\{3,4\}}b_3$, two obstacles are needed, a contradiction.

Subcase 1b: The obstacle is outside of $\Delta b_1b_2b_3$. Hence, all non-edges must meet the outside of $\Delta b_1b_2b_3$. In order for $b_4r_{\{1,2,3\}}$ to meet the outside of $\Delta b_1b_2b_3$, $r_{\{1,2,3\}}$ must be outside of $\Delta b_1b_2b_3$, and without loss of generality, in $\text{conv}(\angle b_1b_4b_3)$.

Therefore, the obstacle is inside the convex quadrilateral $Q = b_1b_4b_3r_{\{1,2,3\}}$. Observe that r_4 has edges exactly to two vertices of Q that comprise a diagonal of it. Since every point outside of an opaque convex polygon can directly see at least

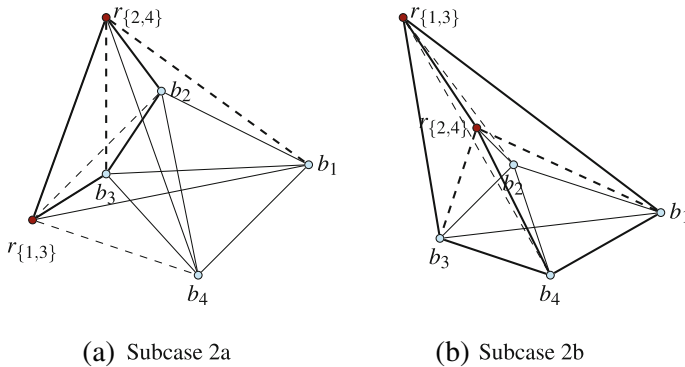


Fig. 6 Case 2. The *thick dashed* non-edges require distinct obstacles

two consecutive vertices, if r_4 were outside of Q , then the non-edge r_4b_1 or the non-edge r_4b_3 would be outside of Q , requiring an obstacle outside of Q , a contradiction. Hence, r_4 must be inside Q .

Then $\angle b_4r_4r_{\{1,2,3\}}$ separates $\text{conv}(Q)$ into two regions with solid boundaries that respectively contain b_1r_4 and b_3r_4 . Therefore, two obstacles are needed, a contradiction.

Case 2: B is in convex position. Without loss of generality, the bounding polygon of B is $b_1b_2b_3b_4$. In order for $r_{\{1,3\}}$ and $r_{\{2,4\}}$ to be innocent,

- (i) $r_{\{1,3\}}$ and $r_{\{2,4\}}$ must lie outside of $\text{conv}(B)$;
- (ii) for $r_{\{1,3\}}$, either $b_1, b_3 \in \text{conv}(\angle b_2r_{\{1,3\}}b_4)$ or $b_2, b_4 \in \text{conv}(\angle b_1r_{\{1,3\}}b_3)$; and
- (iii) for $r_{\{2,4\}}$, either $b_1, b_3 \in \text{conv}(\angle b_2r_{\{2,4\}}b_4)$ or $b_2, b_4 \in \text{conv}(\angle b_1r_{\{2,4\}}b_3)$.

Subcase 2a: $b_1, b_3 \in \text{conv}(\angle b_2r_{\{1,3\}}b_4)$ and $b_2, b_4 \in \text{conv}(\angle b_1r_{\{2,4\}}b_3)$. Without loss of generality, the quadrilateral $b_4b_1b_2r_{\{1,3\}}$ is convex and has b_3 inside, and without loss of generality, the quadrilateral $b_3b_4b_1r_{\{2,4\}}$ is convex and has b_2 inside. Hence, $b_2b_3r_{\{1,3\}}r_{\{2,4\}}$ is a solid convex quadrilateral with $b_1r_{\{2,4\}}$ outside and $b_3r_{\{2,4\}}$ inside. Therefore, two obstacles are required, a contradiction.

Subcase 2b: $b_2, b_4 \in \text{conv}(\angle b_1r_{\{1,3\}}b_3)$ or $b_1, b_3 \in \text{conv}(\angle b_2r_{\{2,4\}}b_4)$. Due to symmetry, we proceed assuming the former. Without loss of generality, $Q = b_3b_4b_1r_{\{1,3\}}$ is a convex quadrilateral. The obstacle is inside Q due to $r_{\{1,3\}}b_4$. In order for $b_1r_{\{2,4\}}$ and $b_3r_{\{2,4\}}$ to be blocked, $r_{\{2,4\}}$ is inside Q . Hence, $\angle r_{\{1,3\}}r_{\{2,4\}}b_4$ partitions $\text{conv}(Q)$ into two regions with solid boundaries that respectively contain $b_1r_{\{2,4\}}$ and $r_{\{2,4\}}b_3$. Therefore, two obstacles are required, a contradiction.

This completes the proof of the lemma. \square

4 Concluding Remark

It was conjectured in [1] that the 10-vertex bipartite graph G'_1 (see Fig. 7) has obstacle number exactly two. We showed in [11] that both G'_1 and the 70-vertex split graph G'_2 (see Fig. 8) have obstacle number at least two.

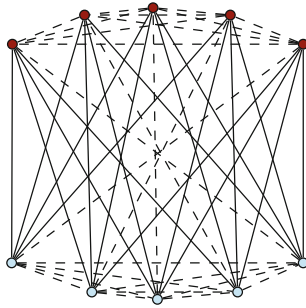


Fig. 7 A drawing of G'_1 that can be completed to a 2-obstacle representation

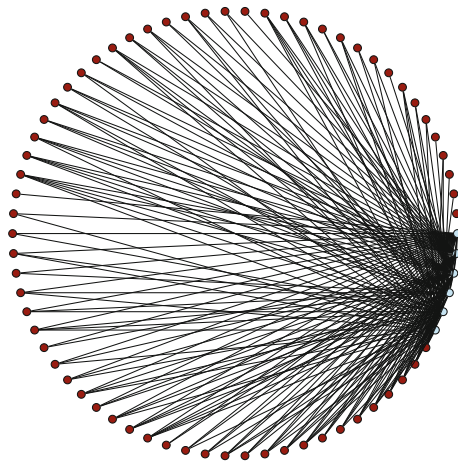


Fig. 8 A drawing of G'_2 , whose vertex set consists of a clique (*light blue*) of six vertices and an independent set (*dark red*) of 64 vertices with distinct neighborhoods

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